



MEN'S ADULT SOFTBALL

CITY OF FRIENDSWOOD FRIENDSWOOD SPORTSPARK RULES OF PLAY



1. Age: Participants in the City's adult softball leagues must have reached the age of sixteen (16) years prior to the registration date of the league. Any players of 16 or 17 years of age only will be required to fill out a waiver form.
2. Rules: ASA rules shall govern play.
3. Game Time: Game time is forfeit time. The minimum number of players a team can begin with is eight (8). An out will be taken when any vacant position in the batting order appears. New players will be added to the end of the lineup and must bat in the same position the remainder of the game. The first game on the schedule will have a ten (10) minute grace period before a forfeit is declared.
4. Game Length: Games will be 50 minutes or 7 full innings. No inning may start after the 50-minute time limit.
5. **Uniforms: Teams must wear same color shirts or have team uniforms.**
6. Run Rule: 15 after 3 12 after 4 10 after 5
7. Tie Ball Games: If the game is tied at the end of 7 full innings, or at the conclusion of a full inning once time has expired, the game will be declared a tie. No extra inning games will be played. Playoff games will go to a "one-pitch" format.
8. Arc: Games are slow-pitch with a 12' maximum arc above the ground and at least a 6' minimum arc above the ground.
9. Strike Rule: All games are played with the 4-ball and 3-strike rule: 3 called strikes or, 1 called strike and 2 foul balls, 2 called strikes and 1 foul ball or, 3 foul balls and the batter is out.
10. Scorekeeper: The umpire behind the plate will be the official scorekeeper. All runs scored are to be reported to the umpire and the opposing manager after each half inning is completed. Home team is responsible for keeping the game book. In case of a score discrepancy, and no book is kept, the umpires score stands.
11. Game Ball: Each team is responsible for bringing a new or otherwise acceptable ball to each game. Only ASA approved, controlled or restricted flight (core 44 or less, red stitch, 375lbs. or under compression) softball will be permitted. (Female balls – see coed rules)
12. Managers: Team managers are responsible for notifying team members of all rules, schedules, make-ups and other information necessary for participation in the league.

13. Officials: Officials have supreme authority; their decision is final. The manager may register complaints only.
14. Protest: The only type of valid protest is one that deals with a specific rule. Judgment calls will not constitute a protest. To file a protest, a check of \$25.00 payable to the City of Friendswood must be submitted with the written protest and turned in to the Recreation Coordinator of Community Services by 5:00 p.m. of the following day after the game was played. **Any roster protests must be made by the third inning of the game.**
15. Unsportsmanlike Conduct: Unsportsmanlike conduct will result in a suspension from the league for one (1) scheduled game on the first offense and suspension from the season with a second offense. Serious problems, even on the first offense, can result in suspension from the league. Unsportsmanlike conduct will not be tolerated. Officials have supreme authority. Some examples of unsportsmanlike conduct are:
 - Using abusive language, threats or any verbal abuse towards a player or official.
 - Intentionally strike, shove, throwing of equipment, or any other physical conduct to harm a player or official.
 - Fighting will not be tolerated and players involved will be suspended and subject to further disciplinary action.
16. Field Conditions: Determination of field condition will not be made until two (2) hours prior to game start time. Teams may call (281) 996-3220 for information regarding rainouts.
17. Awards: A "Team Trophy or Plaque" and individual awards will be awarded to all first place league finishers. Individual awards will consist of team shirts or team caps. Second place league finishers will receive team t-shirts or team caps.
18. League Champion: League champion will be decided by the team with the best overall record or by winning a playoff tournament.
19. Rosters: Team Rosters must be filled out completely with current home and work numbers indicated. All rosters must be turned in to the office of Community Services Department or to the Concession Stand Operator no later than the third week of league play. No player may be added to the roster once the specified "cut-off" date (third week of play). Twenty (20) player roster limit.
- 20. Home Run Rule: Competitive League (D), three (3) home runs per game. Recreational League (DD), one (1) home run per game. Any additional home runs will result in an out.**
21. Forfeit Fees: Any team that forfeits their scheduled game will be responsible for the entire amount due for umpire fees (1 game forfeit x's 2 umpires = \$30.00). The forfeit fees must be paid to the Recreation Coordinator, 910 S. Friendswood Drive, Friendswood, TX 77546 prior to the next scheduled game. Failure to comply will result in ejection from league play. Any team that forfeits three (3) games will be dropped from the schedule. A forfeit fee deposit will be collected in addition to the registration fee and it will only be deposited if a team fails to pay their forfeit fee by their next game.
22. No visible jewelry may be worn during game time.

23. NO INFIELD PRACTICE. You may warm up before the game in the outfield grass and outside the foul lines. We want to reduce the wear on the infields.
24. Profanity is prohibited. Players can be ejected from the game or for the remainder of the season.
- 25. Alcohol is strictly prohibited inside the park. Teams or individuals caught with alcohol inside the park can be subject to forfeit or ejection from the game. If there continues to be a problem the person or team will be ejected for the remainder of the season.**
26. No metal spikes will be allowed at any time.
27. No players shall enter the game after the third (3) inning of play.
28. Participants are limited to playing on one team per division per league. A participant can play in a Men's "D" league, a Men's "DD" league and a CO-ED league at the same time.
29. Picking Up Extra Players: If a team needs to pick one or more players to field a team, they will need to get permission from the other team's manager before the game starts. If a team suspects that the opposing team may have an illegal player, then a protest can be made during the game. If a protest is made, the manager will need to alert the umpire as to whom the illegal player or players are. The umpire will then check the team's roster and make a ruling. Once a protest is made, the game will end in a forfeit. If the protest is valid, then the team protesting will win. If the player or players are on the roster, then the protesting team will lose. The losing team will be responsible for both team's umpire fees, \$30.00.
30. Umpire Fees: Each team is responsible for paying \$15.00 per game (cash) for umpire fees. The umpire will collect the fee before the game starts. Prepaying umpire fees is not allowed.
31. The City of Friendswood reserves the right to change or amend these rules to facilitate league play. Questions may be directed to the City of Friendswood, Recreation Coordinator, at (281) 996-3220.